

## Year 7 Computer Science Checklist

End of Year Assessment Student Checklist					
I understand the difference between hardware and software					
I can say what the CPU, RAM, storage and motherboard are and what they do					
I can say what an operating system is and what it does					
I can identify the three logic gates					
I can say what the output would be from a logic circuit					
I can say how AI learns new information					
I can explain problems that AI might have					
Scratch Programming	R	Α	G		
I can identify the correct block to use for a specific purpose					
I can read through Scratch code and predict what it does					
I can explain how to use variables					
I can create Scratch code to move a sprite around the screen					
Computational Thinking	R	Α	G		



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I can explain what computational thinking is		
I can explain how a given problem could be broken down into smaller subtasks		
I can explain what information is important to a problem, and what can be ignored		
I can identify the correct shapes of a flowchart		

Computer Science	Link (add revision links- page no or online)
<ul> <li>BBC Bitesize Computer Science</li> <li>Computational Thinking</li> <li>Digital Devices</li> </ul>	https://www.bbc.co.uk/bitesize/subjects/zvc9q6f
<ul><li>Seneca</li><li>Computational Thinking</li><li>Hardware</li></ul>	https://senecalearning.com/en-GB/revision-notes/ks3/computer-science/national-curriculum
<ul><li>Raspberry Pi Projects</li><li>O Scratch tutorials</li></ul>	https://projects.raspberrypi.org/en/projects/getting-started-scratch/0