2D Media- Man Made Objects | YEAR 10 | Art Term 1

Keywords				Artist Inspiration			
1	Proportion	The size of one thing compared to the size of another	Pop Art		object printir	ovement based on popular culture, often seeking its inspiration in everyday as. One of the main goals of Pop Art making art accessible to masses. It utilised ng processes to mass produce art. features of Pop art are bright colours with minimal tone and often strong lines.	
2	Centre Line	A line of symmetry can help	Michael Craig-Martin Jim Dyne		Irish painter known for his elaborate line paintings of ordinary objects using bold colours.		
		you draw objects that are the same on both sides				erican artist who has produced an extensive body of work based on tools. He considers scinating extension of his hands.	
3	Line drawing	Drawing made with lines only	Processes				
4	Shading	Adding different tones to create 3D effect	1	Stencil	A sha	ape used to create a cut out design	
5	Composition	he arrangement of different	2	Pen wash	A technique that combines line drawing with shadows added with diluted ink or watercolour		
5	Composition	parts of an art piece	3	Digital Art	Art created using software, computer or other electronic devices		
6	Pattern	A symbol or shape that is	4	Photoshop	Industry standard image editing software		
_		repeated	5	Watercolour	Layer of transparent colour applied over a large area using diluted paint.		
7	Line	A mark which can be used to make a drawing	6	wash Wet on wet	Process involving the application of wet paint to a wet surface		
8	Shape	A 2D area that is enclosed by a	7	Wet on Dry	Process involving wet paint application to dry surface		
	-	line	8	Experimental	al Process that involves pushing the boundaries of media and involves a level of chance.		
9	Tone/value	The lightness or darkness of something	9	Print Art process that involves transfer of art media from one surface to another.			
10	Form	Something that has 3	10	Monoprint A		ting method that results in a single print	
10	10m	dimensions	AO	Description		Includes	
11	Texture	How something feels or looks	1	Artist Research			
12	Pattern	A symbol or shape that is repeated		responding to a	rtists	ists Research on camera techniques Research on techniques for specific art media	
13	Colour	What we see when light reflects off something.	2	Idea development an d use of media		Your experiments in variety of media Design sketches, collages, digital designs etc	
14	Negative Space	Space around and in between subject matter	3	Recording and Gathe ring		First-hand observations: Photos you take, observational drawings, written comments and observations. Second-hand observations: Photos and information from the internet or books	
15	Photogram	A photographic image produced without a camera.	4	Final Outcomes		Final outcomes from each section and outcomes for whole project	